FBQ1: The term \_\_\_\_\_ is mainly used to indicate errors in computer programs

Answer: Bug

FBQ2: Electronic Numerical Integrator and Calculator (ENIAC) was programmed \_\_\_\_\_

Answer: Manually

FBQ3: A \_\_\_\_\_\_ is a two-state device made from silicon

Answer: Transistor

FBQ4: Magnetic tapes and \_\_\_\_\_\_ were used as secondary memory

Answer: Magnetic drums

FBQ5: The \_\_\_\_\_ is an arithmetical unit, which is capable of performing the four basic arithmetical operations.

Answer: Mills

FBQ6: A \_\_\_\_\_component is a single self-contained transistor.

Answer: Discrete

FBQ7: Blaise Pascal made the first attempt towards automatic computing through inventing devices such as gears and \_\_\_

Answer: Chains

FBQ8: The\_\_\_\_\_\_\_\_\_ Engine by Babbage was used for performing any mathematical operation automatically.

Answer: Analytical

FBQ9: An \_\_\_ system has eight symbols

Answer: Octal

FBQ10: An \_\_\_\_\_ occurs when the sum of two n digits numbersoccupies n+1 digit

Answer: Overflow

FBQ11: The most widely used formats for microinstructions are horizontal and \_\_\_\_

Answer: Vertical

FBQ12: The two basic functions of the control unit are microinstruction \_\_\_\_\_\_ and microinstruction execution

Answer: Sequencing

FBQ13: The CPU can be interrupted by providing a \_\_\_\_\_\_ line

Answer: Control

FBQ14: A program \_\_\_\_\_\_\_\_ is used for a fetch cycle in a typical CPU

Answer: Counter

FBQ15: A \_\_\_\_\_\_\_ bit is an extra bit added with binary data such that it makes the total number of 1’s in the data either odd or even

Answer: Parity

FBQ16: A combinational circuit, which performs the addition of two bits, is called a \_\_\_\_\_\_\_ adder

Answer: Half

FBQ17: The fifth generation computers emphasized Massively \_\_\_\_\_\_\_ Processing.

Answer: Parallel

FBQ18: A von Neumann machine has only a \_\_\_\_\_\_ path between the main memory and the control unit (CU)

Answer: Single

FBQ19: The simplest model of instruction processing is the \_\_\_\_-step process.

Answer: Two

FBQ20: Asynchronous sequential circuits may be regarded as \_\_\_\_\_\_\_ circuits with feedback path.

Answer: Combinational

FBQ21: \_\_\_\_\_\_\_ Register is a register which contains the data to be written in the memory.

Answer: Buffer

FBQ22: Interrupts are mainly used for improving the \_\_\_\_\_\_\_ of processing.

Answer: Efficiency

FBQ23: The outputs of all \_\_\_\_\_\_\_ gates are low if any of the inputs are high.

Answer: NOR

FBQ24: An input/output system also called I/O components allows data input and \_\_\_\_\_\_\_ of the results in proper format and form.

Answer: Reporting

FBQ25: The \_\_\_\_\_\_\_-generation computers started with the advent of transistors

Answer: Second

FBQ26: The amount of information which can be transferred between CPU and memory depends on the size of the \_\_\_\_\_\_\_ connecting the two

Answer: BUS

FBQ27: \_\_\_\_\_\_\_ Time is the minimum time lapse between two consecutive read requests.

Answer: Cycle

FBQ28: An Asynchronous Counter is also referred to as a \_\_\_\_\_\_\_\_ counter

Answer: Ripple

FBQ29: The analytical engine is on display at the \_\_\_\_\_\_ museum at London

Answer: Science

FBQ30: \_\_\_\_\_\_\_\_\_\_\_ memory can be accessed either by a word or by a bit-slice

Answer: Orthogonal

FBQ31: A \_\_\_\_\_\_\_ disk is a circular platter of plastic that is coated with magnetisable material

Answer: Magnetic

FBQ32: The constraint that a von Neumann machine could have one path between the main memory and the control unit is referred to as the von Neumann \_\_\_\_\_

Answer: Bottleneck

FBQ33: The Indexed \_\_\_\_\_\_\_ Scheme is used to address the consecutive locations of memory

Answer: Addressing

FBQ34: Optical memories are alternate mass \_\_\_\_\_\_ devices with huge capacity.

Answer: Storage

FBQ35: An arithmetic circuit is normally implemented using \_\_\_\_\_\_\_ adder circuits

Answer: Parallel

MCQ1: The bus \_\_\_ responds to the bus request only if the bus busy line is inactive.

Answer: Controller

MCQ2: \_\_\_ is a method that is commonly used for bus arbitration.

Answer: Polling

MCQ3: The \_\_ memory is required in a computer to store instructions and data at the time of program execution

Answer: main

MCQ4: Execution of instructions in the von Neumann machine is carried out in a \_\_\_\_\_ fashion

Answer: sequential

MCQ5: The number of bits read in or out of the memory in a read or write operation is known as \_\_\_\_\_\_\_\_

Answer: unit of transfer

MCQ6: Ferrite core memory requires \_\_\_\_\_\_ wires

Answer: two

MCQ7: Input/output modules controls the exchange between external devices and \_\_\_\_\_\_\_or external device and CPU register

Answer: main memory

MCQ8: The \_\_\_\_\_ is a cache writing technique in which updates are made only in the cache, setting a bit called update-bit

Answer: write block

MCQ9: Karnaugh map is a convenient way of representing and simplifying \_\_\_\_\_ functions of 4 to 6 variables

Answer: Boolean

MCQ10: There are \_\_\_ common types of I/O commands.

Answer: four

MCQ11: The memory buffer \_\_\_\_\_ contains data to be written in the memory

Answer: Register

MCQ12: A \_\_\_\_\_bit is an extra bit added with binary data such that it makes the total number of 1’s in the data either odd or even

Answer: parity

MCQ13: The \_\_\_\_\_ cycle is the processing needed for a single instruction

Answer: Instruction

MCQ14: The decimal number system has \_\_\_\_\_ digits

Answer: Ten

MCQ15: 0 and 1 are the representatives of the \_\_\_\_ number system

Answer: Binary

MCQ16: \_\_\_\_\_ is a sequential access device

Answer: Tape

MCQ17: \_\_\_\_\_\_\_ I/O is one in which the I/O operations are completely controlled by CPU

Answer: Programmed

MCQ18: The electromechanical and mechanical \_\_\_\_\_ are regarded as ancestors of existing computers.

Answer: devices

MCQ19: The separate lines in a system can be broadly categorised into \_\_\_\_\_\_\_\_ functional groups

Answer: five

MCQ20: The data bus provides a path for moving data between the system \_\_\_\_\_\_\_\_\_

Answer: modules

MCQ21: The \_\_\_\_\_\_\_\_ time is the time required between the requests made for a read or write operation till the time the data is made available

Answer: access

MCQ22: In programmed I/O, the I/O operations are completely controlled by the \_\_\_\_\_\_\_\_\_\_

Answer: CPU

MCQ23: The advantage of the \_\_\_\_\_\_\_\_\_\_\_ addressing scheme is that only a few bits are needed to address the operand

Answer: Register

MCQ24: The \_\_\_\_ addressing mode is used to initialise the value of a variable.

Answer: immediate

MCQ25: Typically, in the \_\_\_\_\_\_\_ addressing scheme only one memory reference is required

Answer: Direct

MCQ26: The register access is \_\_\_\_\_\_\_\_\_ the memory access.

Answer: faster than

MCQ27: The use of ICs in computer defined the \_\_ generation of computers.

Answer: Third

MCQ28: The Instruction length determines the \_\_\_ of a machine.

Answer: Flexibility

MCQ29: \_\_\_\_\_\_\_\_Circuits are logic circuits whose present output depends on the past inputs.

Answer: Sequential

MCQ30: The \_\_\_\_\_\_ bus provides a path for moving data between system modules

Answer: Data

MCQ31: A Bus will require \_\_\_ bus lines to transfer a word of 18 bits simultaneously.

Answer: 18

MCQ32: Poll \_\_ lines are commonly encountered in polling.

Answer: Count

MCQ33: \_\_\_\_\_ is the decimal equivalent of the hexadecimal number (D6)

Answer: 214

MCQ34: In polling, the \_\_ controller responds to a signal on bus request line by generating a sequence of numbers on poll count lines.

Answer: Bus

MCQ35: In the independent requesting arbitration \_\_ , each module has its independent bus request and bus grant line.

Answer: Scheme