



NATIONAL OPEN UNIVERSITY OF NIGERIA
UNIVERSITY VILLAGE, 91 CADASTRAL ZONE, NNAMDI AZIKWE EXPRESSWAY,
JABI, ABUJA
FACULTY OF SCIENCES
DEPARTMENT OF COMPUTER SCIENCE
2021_1 EXAMINATION ...

COURSE CODE: CIT 371

COURSE TITLE: COMPUTER GRAPHICS AND ANIMATION

CREDIT: 3 UNITS

TIME ALLOWED: 2¹/₂ HOURS

INSTRUCTION: ANSWER QUESTION ONE (1) AND ANY OTHER FOUR (4) QUESTIONS

QUESTIONS

Question One (22 marks)

- 1a) Give a detailed analysis of the raster image representation. **(4mks)**
- 1b. Summarize the meaning of Computer graphics. **(2mks)**
- 1c. briefly distinguish between modelling and animation. **(2mks)**
- 1d. Outline the three animation techniques and their areas of application. **(9mks)**
- 1e. Itemize the three common forms of culling. **(3mks)**
- 1f. Analyse the back-face culling. **(2mks)**

[Total = 22 marks]

Question Two (12marks)

- 2a. Itemize the four things we need to work with in Computer graphics. **(4mks)**
- 2b. Outline any four varieties of raster hardcopy devices. **(5mks)**
- 2c. In a cathode ray tube, state the two factors on which the Critical Fusion Frequency depend. **(2mks)**
- 2d. Briefly distinguish between quadrees and octrees. **(1mk)**

Question Three (12marks)

- 3a. Briefly describe the BSP tree. **(4mks)**
- 3b. Itemize the two things needed to construct a BSP tree. **(4mks)**
- 3c. Given a color spectrum, how do you find the corresponding X, Y, Z quantities. **(4mks)**



Question Four(12marks)

- 4a. Briefly describe the spectroradiometer. **(3mks)**
- 4b. What are complimentary colors? **(1mk)**
- 4c. In a tabular form, Outline the eight colors and their associated axes in the RGB color cube. **(8mks)**

Question Five (12marks)

- 5a. Show that $w \cdot w = |w|^2$ **(3mks)**
- 5b. Find the sum of the two vectors $a + b$ if $a = [u,v]^T$ and $b = [s,t]^T$. **(5mks)**
- 5c. When is a curve G^1 continuous? **(4mks)**

Question Six (12marks)

- 6a. Explain why light rays bend? **(2mks)**
- 6b. Write briefly the concept of texture within the context of geometric modelling. **(2mks)**
- 6c. In geometrical modelling, discuss in detail backward mapping. **(8mks)**